2/1/2016 SynthR

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LATEST BLOG SOUNDCLOUD



That blast came from the Death Star!!!

Special thanks to Carlos Pardo for using my music in his trailers to accompany his gorgeous labour of love! Ever wanted to build your own Death Star from Star Wars? Now you can! Carlos Pardo has beautifully illustrated the inner workings of the Empire's favourite...

synthr

November 9th, 2015

0 Comments



Q&A: Tips and Tricks for Mixing and Mastering

Over the years, I've always struggled with mixing my tracks. I've spent hours researching and trying to put what I learned into practice, often with little success. Most producers seek professional help when looking to put the final polish on their tracks for a ...

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March 15th, 2015

0 Comments

SynthR now on Steam

Hit a cool milestone today. I finally have some music on the Steam Store! For those who don't know, Steam is an Internet-based, digital distributor of video games. A very special thanks to my developer friends, who just had their first game greenlit Pixel: ru², at C63 ...

synthr

February 1st, 2015

0 Comments

11 TRACKS

SynthR - Starbound	6.1K	
SynthR - Shadows and Dust	5.1K	•
SynthR - Cycle Of Extincti Cookie policy	1.8K	



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ambient tracks of 2014. Featured prominently on the album is my very own 'Shadows and Dust'. If you're looking for spacey, uplifting sounds written

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January 1st, 2015

0 Comments

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